Programming Exercise 10.1

Making Change, v.5.0

Purpose. Practice writing programs that use text file input.

Modify Exercise 7.3's ChangeDue4.java, replacing console inputs with text file inputs. Name the new program ChangeDue5.java.

Requirements: same as 7.3's Making Change, v.4.0, with these changes

- Read input from a text file named change.txt.
- 2. Read the cash payment amount from the first line of the text file.
- 3. Read the tendered amount from the second line of the text file.

Program I/O. <u>Input:</u> 2 whole numbers from a text file for the "cash payment" (one first line of the file) and for the amount "tendered" (on the second line of the file) <u>Output</u>: To the console screen, the "change due" and the numbers of each specified denomination to be "paid out", skipping zeros.

Example. Here's what the output should look like:

```
Cash payment amount: 45000
Tendered amount: 100000
Change due: 55000

Change paid out in:
   this many ten thousand dollar bills: 5
   this many five thousand dollar bills: 1
```