

Sample Program 1.3

Area Of A House

Problem statement. Write an algorithm for calculating the area of a house that consists of several rectangular rooms, and speak the answer. Include line numbers on each line.

Solution.

```
1  Write the label "total area" on a new piece of paper, and write 0
   (zero) under it.
2  Write the label "room counter" on the piece of paper, and write 0
   (zero) under it.
3  Jump to the subprogram "Get a room's area" and return with a number.
4  Add the number returned by the subprogram to the number under the label
   "total area", replacing the number that was there before.
5  Add 1 (one) to the number under the label "room counter", replacing the
   number that was there before.
6  Ask the user if they want to add another room.
7  If the user answers "yes", loop back to 3.
8  Say out loud "The area of a house with ".
9  Say the number under the label "room counter".
10 Say " room(s) is ".
11 Say the number under the label "total area".
12 Say " square feet."
```

Subprogram: "Get a room's area"

```
1  Write the label "length" on a new piece of paper.
2  Write the label "width" on the piece of paper.
3  Write the label "area" on the piece of paper.
4  Measure the length of a room in decimal feet, and write it under the
   label "length".
5  Measure the width of a room in decimal feet, and write it under the
   label "width".
6  On a calculator, type the number under the label "length".
7  On the calculator, press the TIMES key.
8  On the calculator, type the number under the label "width".
9  On the calculator, press the EQUALS key.
10 Write the contents of the calculator's display under the label "area".
11 Return with the number written under the label "area".
```