

# Sample Program 6.1

---

## About If-statements

**Problem statement.** Write a code block that uses an if-statement to test the contents of a string `s`, and if it is blank (that is, of zero length), print "It's blank".

**Solution.**

```
if (s.length() == 0)
    System.out.println("It's blank!");
```

---

**Problem statement.** Write a code block that uses an if-statement to test the contents of a string `s`, and if it equals your name, print to the console "It's me!"

**Solution.**

```
if (s.equals("your name"))
    System.out.println("It's me!");
```

---

**Problem statement.** Write a code block that uses an if-else-statement to test the contents of a string `s`, and if it equals your name, print to the console "It's me!", otherwise print "It's somebody else."

**Solution.**

```
if (s.equals("your name"))
    System.out.println("It's me!");
else
    System.out.println("It's somebody else.");
```

---

**Problem statement.** Write a code block that uses an if-else-if-statement to test the contents of a string `s`, and if it equals your name, print to the console "It's me!", but if it's your friend's name, print "It's my friend."

**Solution.**

```
if (s.equals("your name"))
    System.out.println("It's me!");
else if (s == "my friend's name")
    System.out.println("It's my friend.");
```